

HOST A

Duck & Goose Let's Dance! STORYTIME!



BEFORE STARTING THE STORY

Hold up a copy of *Duck & Goose, Let's Dance!* and show the children at your story hour the cover. Ask them questions like “How many of you like to dance?” and “What kind of music do you like to dance to?” Tell the children that the first story you are going to read is all about having fun and being active. Then say, “This is a story about best friends, Duck and Goose, who invite all their friends over and teach them how to dance.”

AS YOU READ

Get the children in your audience ready to dance, and ask story time listeners to “quack” like a duck, “honk” like a goose, and even stand up to practice shaking their tail feathers!

END OF STORY

Ask engaging questions about the story, such as “What are some of your favorite dance moves?” Visit Duck & Goose’s song website (DuckAndGooseSong.com) to play the song for your audience and invite everyone to dance! When you’re done dancing, invite everyone to complete the activities in this kit.

Illustrations © Tad Hills



Duck & Goose

Let's Dance! DANCING PORTRAIT

Create your own dance move. Draw a picture of yourself dancing with Duck & Goose in the space below. Don't forget to come up with a name for your special dance move!

My dance move is called the



Duck & Goose

Let's Dance!

HOW TO SHAKE YOUR TAIL FEATHERS

Freeze Drop

This game is all about speed! Play music for your storytime attendees and instruct them to dance, but pay attention! When the music stops, all dancers have to sit on the floor and freeze as quickly as possible. The last person seated is out. Keep playing until one person wins!

Memory

Test your storytime dancers' memories! To play this game, everyone stands in a circle while music is playing. The first person in the circle shows the person next to them a dance move. That person has to show the dance move to the next person in the circle and add on another one. This continues all the way around the circle. Then the person who made up the first dance move tries to remember everyone's dance moves.

Spotlight on . . .

Let the kids show off their best dance moves! Have everyone stand in a circle and play music. Each person should take a turn to go into the center of the circle and dance while everyone on the outside of the circle cheers. Enthusiastic clapping and cheering are encouraged!

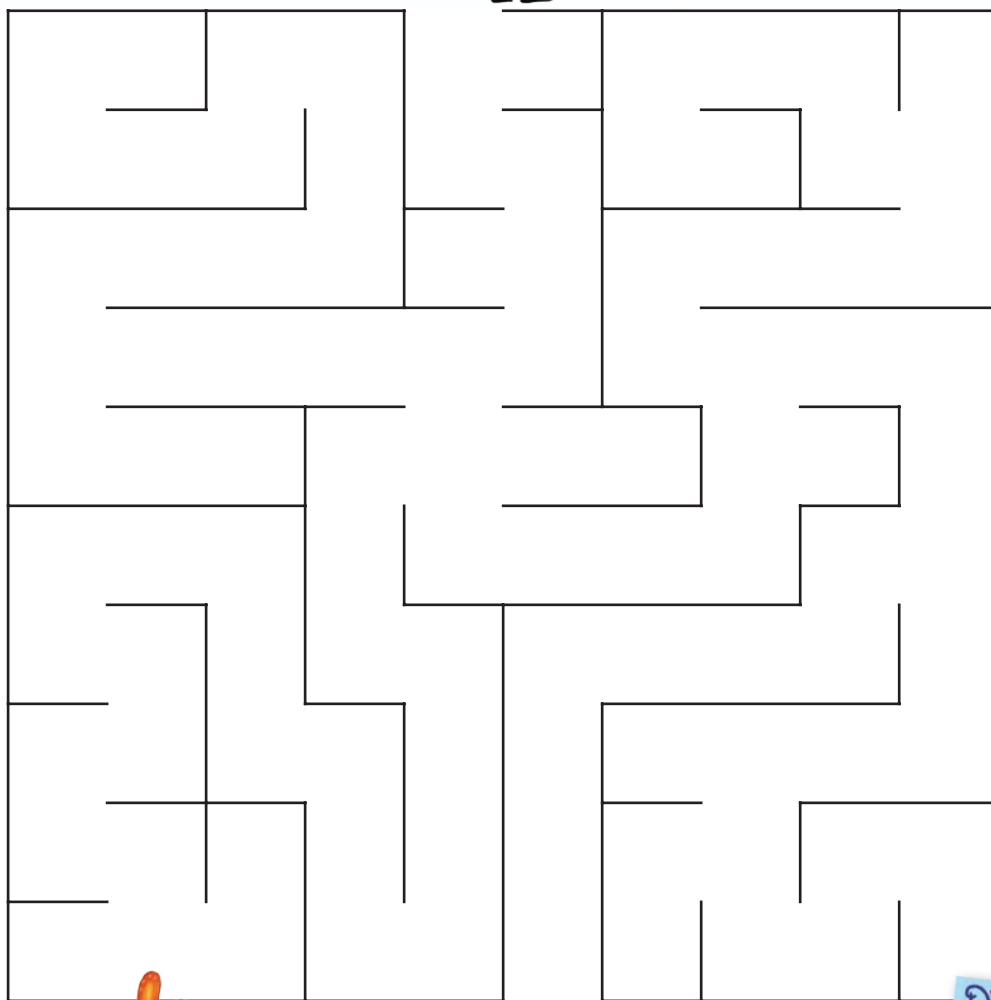


Duck & Goose

Let's Dance! PARTY MAZE

Help Duck & Goose through the maze so they can get to the dance party with their friends.

START



FINISH



Duck & Goose

Let's Dance! MATCHING GAME

Can you remember Duck & Goose's dance moves?
Match the words with the pictures.

Jump front



Jump back



Walk like a duck



**Flap your fuzzy
tail feathers**



Duck & Goose

Let's Dance! COLORING PAGE

Color in the instruments so Duck & Goose can have music for their dance party.



Duck & Goose

Let's Dance! ALL ABOUT ME

Now that you've read about Duck & Goose's dance party, it's time to think about all your dancing favorites. Complete the sentences below.

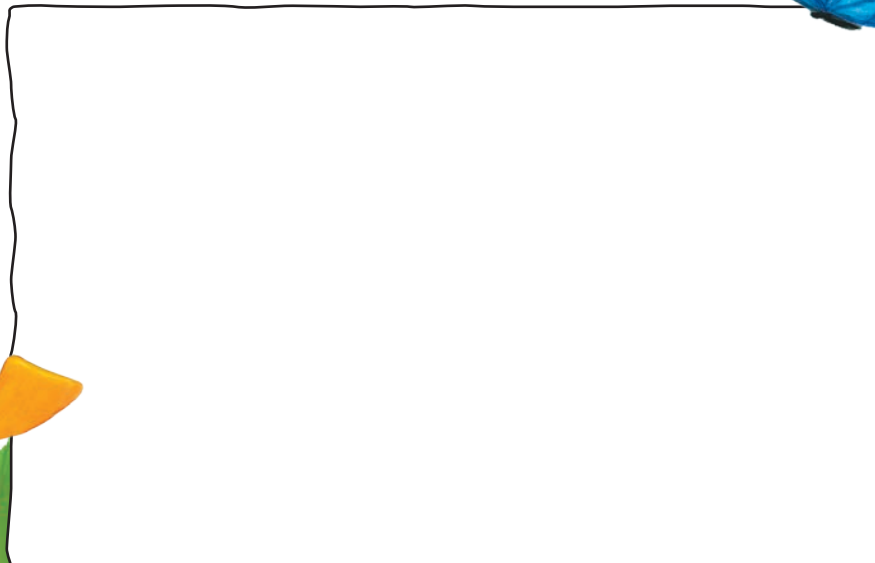
My favorite song to dance to is

My favorite dance move is

My favorite person to dance with is

The best place to have a dance party is

THIS IS ME!

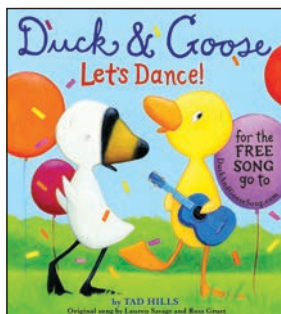
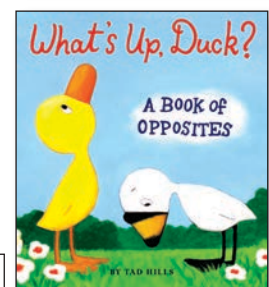
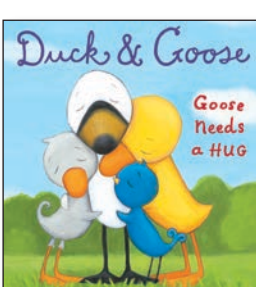
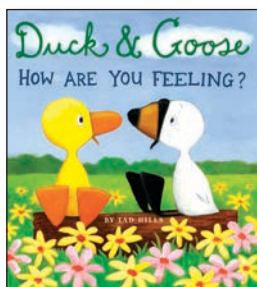
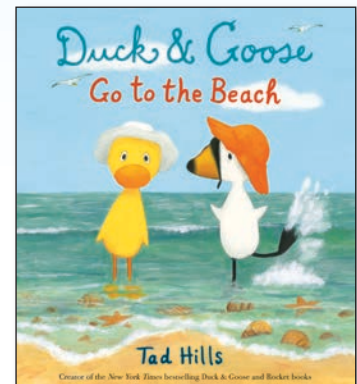
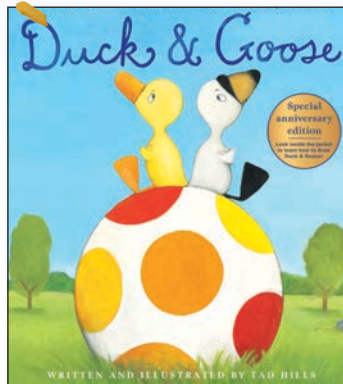


Illustrations © Tad Hills



HAVE YOU READ all of Duck & Goose's adventures?

Check the boxes next to the books you know and
look for the other books the next time you visit
your local bookstore or library!



For fun all year long, including downloadable activities
and games, visit **DuckAndGooseBooks.com**.
For more books by Tad Hills, visit **ReadLikeRocket.com**.